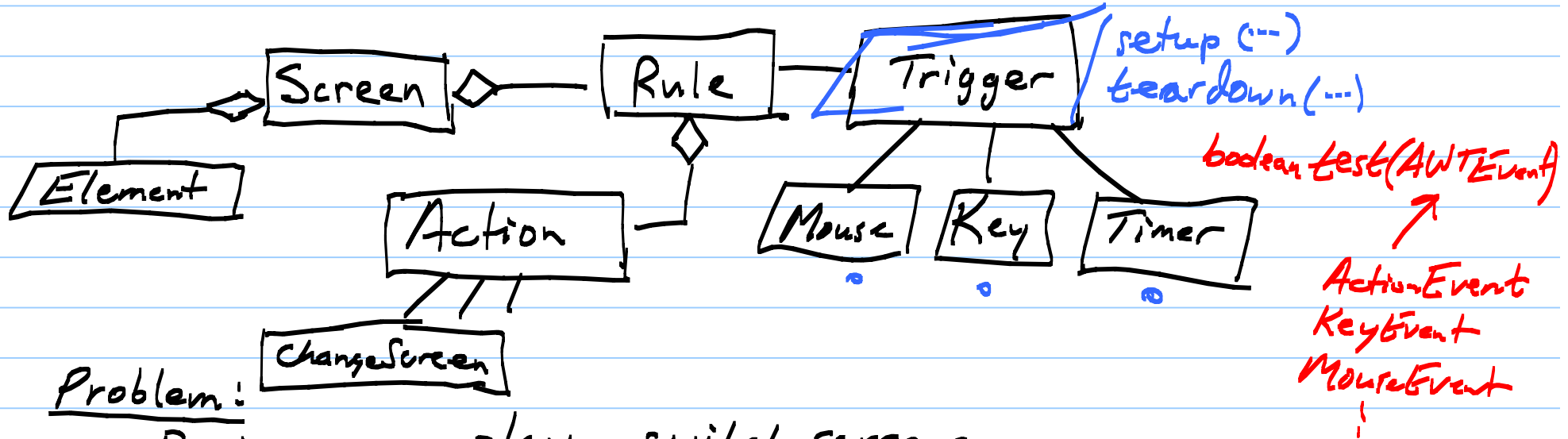


Customized Event Dispatching

Note Title



Problem:

During game play, switch screens

Design Alternatives:

- ① Add/remove listeners as arrive/depart screens
- ② Customized Event Dispatching

