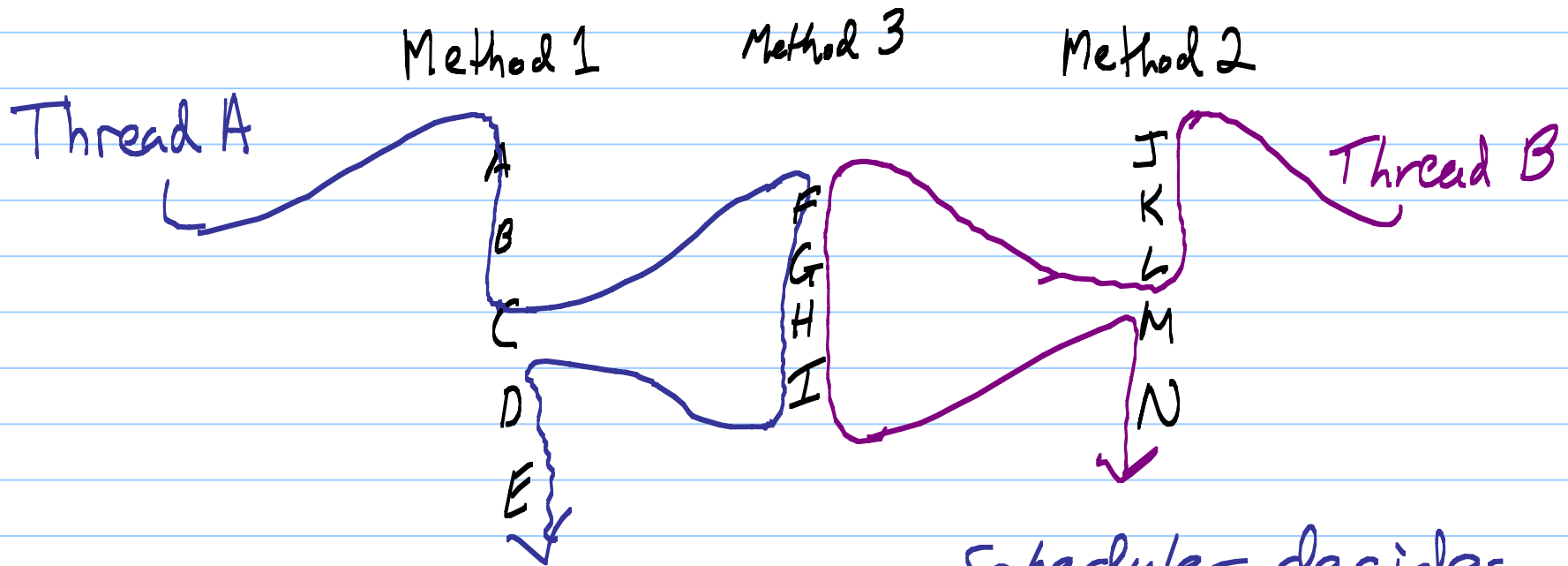
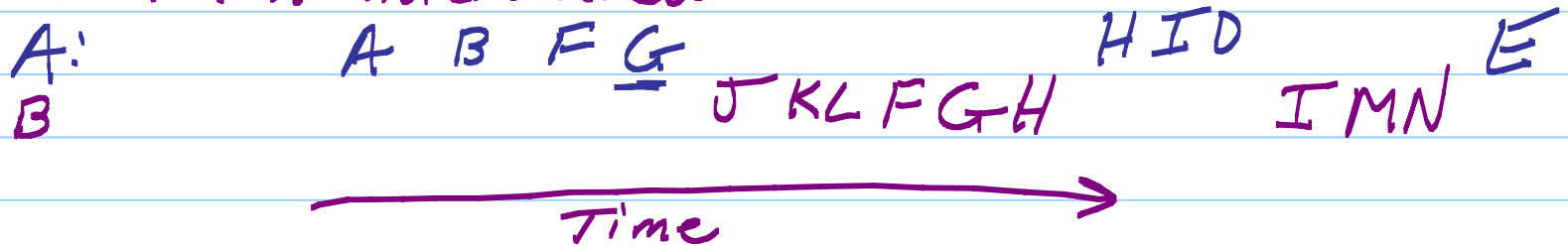


# Threads

Note Title



Execution is interleaved: ← Scheduler decides



class Thread

public void run() { ... } ← Override this method

public void start(), Thread.sleep (milliseconds),

t.join() ← waits for t to terminate

interface Runnable

public void run() { ... } ← implement this method

constructor:  
Thread (Runnable r)

Ex: (new Thread(new MyRunnable())).start();

Want:

Atomicity —

critical sections treated as

an atomic / indivisible unit